

# GRAPHIC DESIGN TECHNOLOGY

## CERTIFICATE

### ACADEMIC CURRICULUM MAP

An academic map is a suggested two-year schedule of courses based on degree requirements. This sample schedule serves as a general guideline to help build a full schedule each term. Milestones, courses, and special requirements necessary for timely progress to complete a major are designated to keep you on track to graduate in two years.

**This map is not a substitute for academic advisement**—contact your advisor if you have any questions about scheduling or about your degree requirements. Also see the current academic catalog for a complete list of requirements and electives. Note: Requirements are continually under revision, and there is no guarantee they will not be changed or revoked; contact an advisor, the department and/or program area for current information.

First Year					
First Semester			Second Semester		
Course	Credit Hours	Notes	Course	Credit Hours	Notes
GRAP 102 Digital Photography	3		GRAP 121 Page Layout Software	3	
GRAP 103 Intro to Graphic Communications	3		GRAP 125 Illustration Software	3	
GRAP 107 Graphic Design Fundamentals	3		GRAP 126 Photo Editing Software	3	
GRAP 118 Typography	3		GRAP 200 Portfolio Development	3	
			GRAP 208 Web Design	3	
Total Hours	12		Total Hours	15	

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The Graphic Design Technology Program provides a foundation in combining visual concepts with technology to communicate ideas through print and web applications. Program curriculum involves creative thinking and problem solving projects using traditional design skills and the latest in digital technology. Students will develop a comprehensive print and online portfolio of work in page layout, branding, typography, advertising, illustration, photography, photo manipulation, animation, and web design. Design your future today!

**Credits Required:** 27

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**Major Advisor:** Melissa Kipp  
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### Recommended Course Sequence

**SEM 1:** GRAP 102, GRAP 103, GRAP 107, GRAP 118

**SEM 2:** GRAP 121, GRAP 125, GRAP 126, GRAP 200,  
GRAP 208

*Graphic Design Technology courses are offered only once per year, therefore following the recommended course sequence is essential in completing degree requirements within two semesters.*

### Student Organization

Throughout the year the Graphic Design Club holds seminars, workshops, and hosts guest speakers which would benefit students majoring in Graphic Design Technology. By joining the GDC, students have the opportunity to network with other individuals in the graphic design industry as well as provide community service through on campus activities and real world design projects.

Concentration Requirements			27
<input type="checkbox"/>	GRAP 102	Digital Photography	3
<input type="checkbox"/>	GRAP 103	Intro to Graphic Communications	3
<input type="checkbox"/>	GRAP 107	Graphic Design Fundamentals	3
<input type="checkbox"/>	GRAP 118	Typography	3
<input type="checkbox"/>	GRAP 121	Page Layout Software	3
<input type="checkbox"/>	GRAP 125	Illustration Software	3
<input type="checkbox"/>	GRAP 126	Photo Editing Software	3
<input type="checkbox"/>	GRAP 200	Portfolio Development	3
<input type="checkbox"/>	GRAP 208	Web Design	3